Ray Peters

Inheritance Diagram for E-reader

The Super class would be the E-reader it self which has a “name”, and 3 subclasses – the sub classes are “Book Store” which allows you to browse the selection, and purchase or rent books. The books for purchase have a title, category, length, price, and option to rent or buy. The second Class is purchased content. This object in the programming is defined by Title, the actual content, the license agreement for the content or purchase, option to select content to read aloud, read, or return to the store. Returning to the store goes back to the “bookstore”. Read allows you to read or read aloud. Read aloud reads you the purchased content and Read allows the reader to personally read the content.

1. How many hours do you estimate you used completing this assignment? **I estimated around 3 hours for this assignment. 1.5 in readings and looking through supportive texts.**
2. What was easiest for you when completing this assignment? **The easiest part in my opinion was describing my intentions or explain my diagram.**
3. What was the most difficult challenge you experienced when completing this assignment? **The most difficult part of this assignment was creating the diagram and the openness of the assignment, as in a code that doesn’t work will not, but I am afraid of being wrong conceptually.**